



HIRING:

C++/Java Game Programmer

YOUR MISSIONS

- ❑ As a member of Gameloft's top-level engineering team in HCMC Studio, report to Team Leader and Producer, your day-to-day work consists of programming and optimizing codes to create and port video games on a wide range of mobile phones.
- ❑ You will take part in projects involving various Gameloft studios around the world such as US, France, Japan, etc, and will work closely with project managers and other departments of the studio such as quality assurance, game design, and graphic art to deliver high-quality mobile games for international markets.

APPLY NOW



REQUIREMENTS

- Proficiency in C++/Java. Bachelor degree or equivalent in computer science is preferable;
- Knowledge of JAVA, Android, iOS, Windows Phone 8, BlackBerry is a plus;
- Knowledge of graphic development (2D&3D).
- Experience in game programming is a plus;
- Good reading and writing skills in English;
- Team spirit, sense of responsibility, deadline commitment;
- Ability to work under high pressure;
- Both junior and senior profiles are welcome.

Alternative opportunities:

- Learn and develop experience in one of world leading mobile game development company;
- Improve English skills by practicing every day;
- Get trained throughout various kinds of professional training activities;
- Be trained in technical skill before starting their work;
- Access to future promotion opportunity to become a team senior / supervisor/ leader or move to the other positions in game development (such as Game Designer, Producer)



APPLY NOW

ABOUT US



As a leading global publisher of digital and social games and a top innovator in its field, Gameloft® has its own established franchises such as **Asphalt, Real Football, Modern Combat, and N.O.V.A.: Near Orbit Vanguard Alliance**, and also partners with major rights holders including **Marvel, Mattel, Fox, Universal Studios, Ferrari, Sega, and Ubisoft**. Available in more than 100 countries, Gameloft's products address a wide user base spanning from casual to hardcore customers.

WE ARE PASSIONATE GAMERS

Leveraging our own gaming demands and creativity and listening to every player's requests, we do know how to give a 100%-pleasure user experience.

WE DEVELOP INTERNATIONAL TOP-RATED GAMES

Developed in-house, localized in 12 languages and available in more than 100 countries: get the chance to work on Gameloft established franchises (Asphalt, Real Football, NOVA...) or with major right holders (Marvel®, Hasbro®, FOX®...).

WE LIVE DIVERSITY

Open up to the world, learn from our different cultures, experiences, talents, ideas, within a studio or abroad, in an open and dynamic environment.

WE TARGET QUALITY

Based on our long-time expertise, we ensure worldwide deadlines and push for 100%-quality, to give the best to a more and more demanding and aware market.

WE ENCOURAGE ADAPTABILITY

Get trained on constant innovation, anticipating technical trends and finding efficient solutions, to keep winning challenges.



**contact
us**

WWW.GAMELOFT.COM - WWW.GAMELOFT-SEA.COM



The Adventures of Tintin

The best Action/Adventure game in 2011, on Iphone and Ipad
- Jeuxvideo.com -



Ice Age Village

The "Best Mobile Game" award at the 2012 Mobile Excellence Awards



Order and Chaos Online

The best MMORPG 2011 on iPhone and iPad
- Jeuxvideo.com -



Tank Battles

The first creation-like project, ranked 1 in Vietnam top free downloaded game!

ENTER THE GAME

CHALLENGES WORKING WITH
INTERNATIONAL EXPERTS!

MODERN AND
REWARDING ENVIRONMENT!

CONTINUOUS TRAINING AND
DEVELOPMENT PROGRAM!

